Data Modelling

A data model is a language or a set of concepts that can be used to describe the structure of the database and may describe data at any of three levels – e.g. ER / Relations / Files

Reminder - easily confused terms

- A **schema** (plural **schemata**) is the description of a database in terms of the constructs provided by the data model.
- A data model is the language with which schemata are described.
 Note the language could be graphical or textual.
- **Meta-data** is the information contained in the schemata literally data about data.
- The catalogue or data dictionary is the set of files which hold the metadata.

Semantic Data Models

These were introduced from the early 1970's onwards to describe the database in quasi-real world terms - i.e. as objects and the relationships between them

They are usually textual descriptions, but often come with graphical interfaces

Increasingly, they appear as front-ends to DBMS - as **schema editors** – e.g. Relationship View in Microsoft Access

They vary in:

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- the kinds of construct they provide; -
 - some provide constraints and even the ability to describe object behaviour as well as structure
- the particular flavour of those kinds -
 - · different kinds of entity or relationship may be allowed

and

- the degree of detail which can be described

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The Entity Relationship Model

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The Entity Relationship (E-R) model describes all data as belonging to one of three categories:

- A set of **entity types**
 - such as: Student, Book, Course
- A set of **relationship types** between the entity types, such as:
 - Student borrows Book
 - Student attends Course
- For each entity type and relationship type, a set of attributes

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• such as: name, address, lengthOfLoan

An Example	
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Key Slide

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The following data requirements are identified for a company :

- The company has a set of departments
- Each department has a name, number, manager and possibly several locations

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- The manager is an employee and started managing the department on a given date
- A department controls several projects, each with a name, number and location
- Each employee has a name, address, salary, supervisor, department, sex, date of birth and national insurance number
- An employee may work on many projects, not all in their own department, and works for a (potentially different) number of hours on each of these projects
- Each employee has a set of dependants, each with a name, date-of-birth, sex and familial relationship to the employee

Entities and Properties

An **entity** is an object in the real world that we wish to store data about.

- For example: Glasgow University or Richard Cooper or the IT course or the DBMS module

An entity is likely to have **properties** which describe it. Some examples:

- Glasgow University name, address, principal, etc.
- Richard Cooper name, address, staff number, national insurance number, etc.
- the IT course the title, the director, the set of modules, etc.
- the DBMS module the lecturer, the meeting room, the times of lecture, etc.

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Initial Conceptual Design I

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For the Company example, the following entity types are identifiable: Note

- Department
- Project
- Employee
- Dependent

Company itself is not an entity type it is the whole database

Identify the properties of each entity type:

- Department has
 - name, number, manager (with start date), locations, projects, employees
- Project has:
 - name, number, location, controllingDepartment, employees (with hours worked on)
- Employee has:
 - NINumber, name, address, salary, department, supervisor, supervisees, sex, date of Birth, projects worked on (with hours)

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Entity Types

Person

- Thus there will be entity types University, Person, Course and Module

The entities in each type all have the same properties:

Entities are grouped together into **entity types** or **entity sets**

- i.e. they have the same attributes and take part in the same relationships

Each Entity Type consists of:

- an **extension** the set of entities which are entities of this type
- an intension which describes:
 - the **name** of the entity type
 - the **name** and **meaning** of each attribute
 - any constraints which should hold for all the instances of this type

The Entity type will also usually have a **key**:

- one (or possibly more) of the attributes which are **unique** for all instances

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• for example a student's matriculation number

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Initial Conceptual Design II

Dependent has

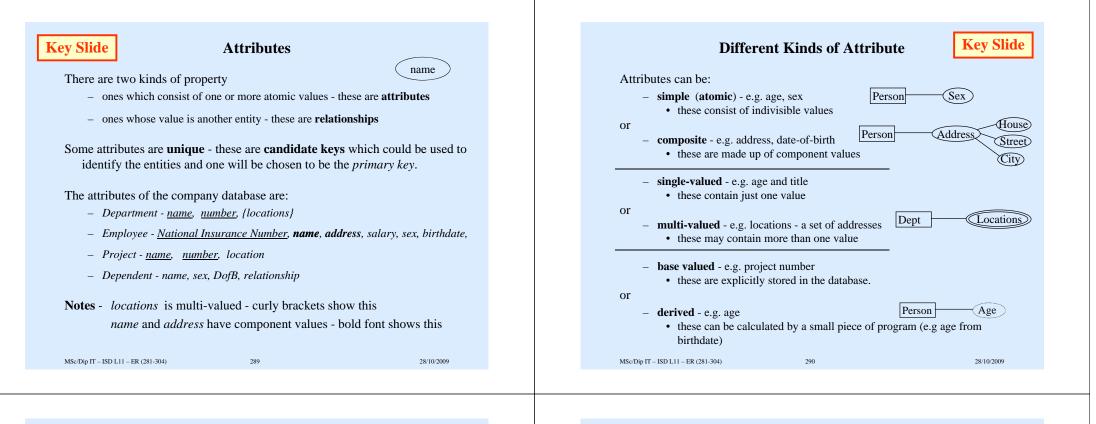
- name, sex, date of Birth, relationship, related employee

Some points to note

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- Some properties (e.g. locations) must hold more than one value
- Some properties (name, address) may be best stored as a number of component values
- How do we represent *Employees* working on *Projects* and the hours worked?
 - Create composite property WorksOn made up of Project and Hours
- Some of the properties are from one entity type to another, others are not

- We separate these out, calling properties from one entity type to another relationships, the others are attributes
- Dependent doesn't seem to have a key



Kev Slide

For example:

relationship

More on Attributes

If the value of an attribute is unknown, a null value must be stored

- Attributes are values related to an entity and do not have an independent existence
 - Thus if the Glasgow University entity is deleted from the database so is its name, address, etc.
- The choice of which attributes are associated with each entity is a modelling decision
- The choice of whether to store information as an attribute or a related entity is also a modelling choice
 - For example, for an Estate Agent database you might model addresses as entities in their own right
- Each simple attribute is associated with a **value set** or **domain**, e.g. integer, which describes all possible values that an attribute may take

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members of two or more entity sets

• Lecturer works-for a Department

• Lecturer teaches a Module to a Class

or a single Department attribute of a Lecturer

A relationship captures both of these ideas

The number of participating entity types is called the **degree** of the

a set of Lecturers which is an attribute of Department

This is a big difference from using a Java to program the same data

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If attributes are used to model a relationship we must choose the direction

- **binary** relationships such as:

- **ternary** relationships such as:

- For example, works-for. Is this?

Relationships

A relationship set or relationship type is a set of associations between the

Lecturer

Lecturer

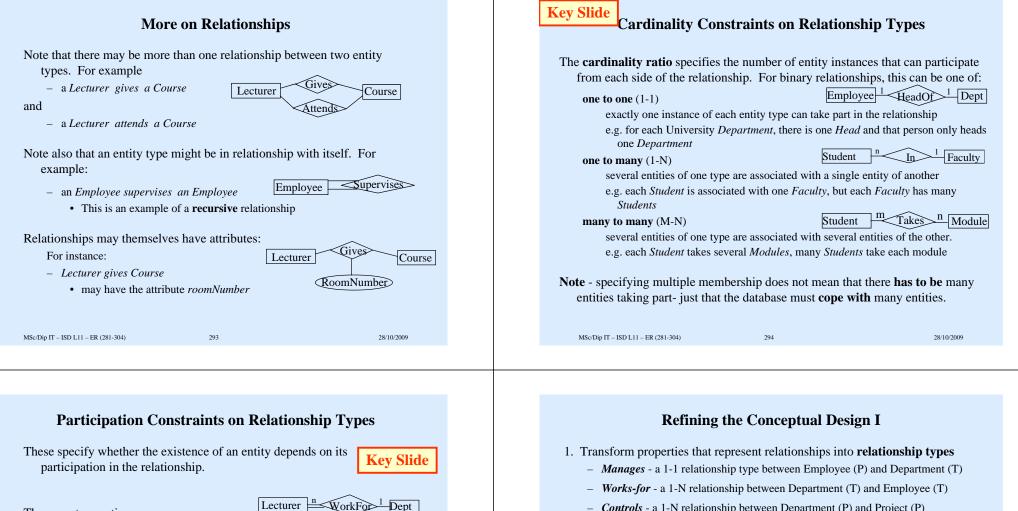
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Teaches

Module

Dept

Class



- There are two options:
 - Total Participation
 - Every member of the type must participate in the relationship
 - e.g. All Lecturers work-for a Department
 - **Partial Participation**

- 1 Class Lecturer HeadO
- Not all members need to participate
 - e.g. Some Lecturers head a class

Note: Cardinality and Participation Constraints are jointly called Structural Constraints

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- Controls a 1-N relationship between Department (P) and Project (P)
- Supervises a recursive 1-N relationship between Employee(P) & Employee(P)
- Works-on an M-N relationship between Employee (T) and Project (T)
- **Depends-on** a 1-N relationship between Dependent (T) and Employee (P)
 - P(artial) and T(otal) describe the participation constraints.

Notes

- Some of the decisions are clear-cut not every employee is a manager
- Others are less clear cut there may be employees who don't work on projects
- 2. Identify those attributes which are now **attributes of relationship types**
 - managerStartDate the date an Employee starts managing a Department is an attribute of *Manages*
 - hours the number of hours an Employee works on a Project is an attribute of Works-On

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Weak Entity Types



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Some entity types do not have keys in their own right, but are dependent upon some other entity type(s) to guarantee their uniqueness

- These are called Weak Entity Types which can be contrasted with Strong Entity Types -those which do have keys

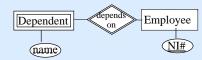
Dependants only have attributes *name*, *sex*, *birthdate*, *relationship*

- No combination of these can be guaranteed unique
 - For instance, two employees may have a 66 year old aunt called Jane Smith
- We might however assume that the dependants of each individual employee can be uniquely determined by name, say
 - Taken together, the Dependent name and the Employee NInumber will be unique
 - In this case, Dependent name is called a partial key
 - and Employee is called the identifying owner
 - and the relationship between Dependent and Employee is called an identifying relationship 297

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Further Refining the Conceptual Design

- 3. Make *Dependent* a weak entity type
 - and make *depends-on* an identifying relationship.



Note

- We now expect that when we remove an Employee from the database we will also removes the Dependents of that employee
 - viz: weak entities do not have an independent existence

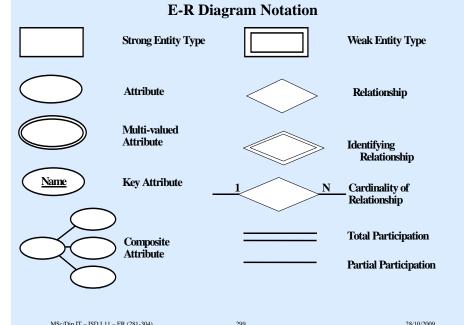
We can now summarise the conceptual model using an E-R diagram.

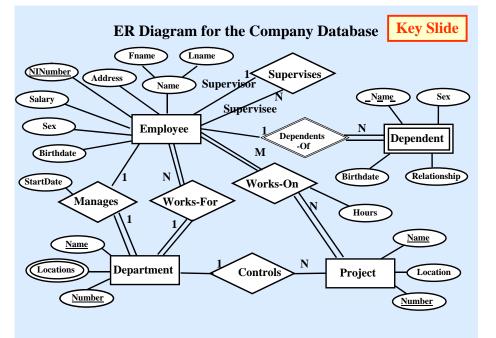
An E-R diagram is a fully connected graph, with different shapes for the main constructs (see next slide for symbols.)

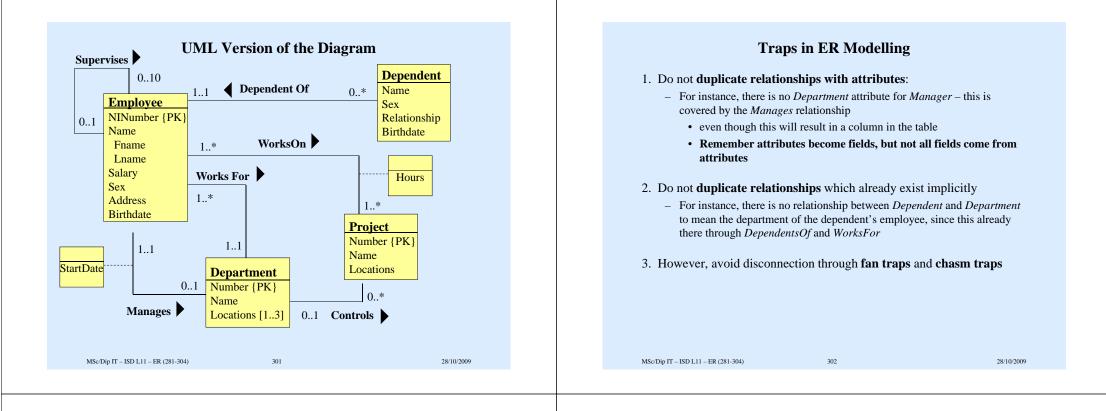
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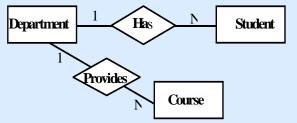




Fan Traps

These obscure the relationship between two entities

• In the following, each student is attached to exactly one department as is each course, but you cannot tell which courses each student attends.



- There needs to be a further relationship between *Student* and *Course* to add this extra information.
- Fan traps occur when two supposedly related entity types are connected only through N-1 relationships with some third entity type

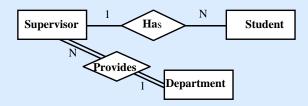
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• The solution is to add a new relationship or to change which entity type is at the centre

Chasm Traps

These imply relationships between entity types which do not hold

• In the following, it has been decided to model the student information using the intuition that a student's department can be inferred through a supervisor



However, not all students have supervisors (partial participation), so what is the department of such students?

• The solution is to put in a direct relationship between student and department